



RAGNAROK TOURNAMENT PLAY RULES

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Publisher: David Preti

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OBJECTIVE

All tournaments supported by CoolMiniOrNot, Inc. (CMON) Organized Play for the Blood Rage game follow the rules provided within this document.

This document contains an outline for tournament play, including structure and guidelines based on tournament attendance. All rules contained herein work in conjunction with the Blood Rage Rules of Play.

Finally, this document also includes guidelines for judging and player conduct for all organized Ragnarok events.





PREPARE FOR BATTLE

Blood Rage Ragnarok Tournament Play follows all the core gameplay rules found in the Blood Rage Core Rulebook.

The length and structure of a tournament is determined by the number of players. For casual tournaments, tournament organizers may choose a number of rounds number of rounds they feel best fits the needs of the tournament and players.

For championship tournaments, tournament organizers should adhere to the following chart to determine the number of rounds to play:

PLAYERS	ROUNDS	CUT
UP TO 8	3	NO CUT
9-16	4	TOP 4
17-32	5	TOP 4
32 +	5	TOP 8

The number of players per game is also dictated by the total number of players. Tournament organizers should do their best to have each game populated with four players whenever possible.

Examples:

A tournament with SIX (6) players should utilize two games with THREE (3) players each.

A tournament with EIGHT (8) players should utilize two games with FOUR (4) players each.

A tournament with TWELVE (12) players should utilize three games with FOUR (4) players each as opposed to four

games with three players each.

In instances where there is a number of players not divisible by four, tournament organizers should split up games as evenly as possible.

For Example, a tournament with FIFTEEN (15) players should utilize FOUR GAMES: THREE (3) games with FOUR (4) players and ONE (1) game with THREE (3) players.

Prior to starting a tournament, each player should also receive a Blood Rage Ragnarok Player Score Sheet in which they will keep track of their tournament scoring.

CREATING A LEGEND

All Blood Rage Ragnarok Tournaments should be held in a series of 80 minute games. Any game that is not complete at the completion of the 80 minutes will be scored as if the Third Age has completed.

Swiss pairings are used for all Blood Rage Ragnarok tournaments, with the recommended number of rounds outlined in the Prepare for Battle section of the Organized Play Rules.

For the first round of the tournament, all swiss pairings should be completed at random.

For every subsequent round of swiss pairings, games should be set up so that players that accumulated the most glory on a cumulative basis.

Example:

These are the results from a 6 person tournament Paul is running at his local game store:

Game 1 - Jerry scored 126 Glory, Amanda scored 115 Glory, and Antoine score 103 Glory.

Game 2 - David scored 122 Glory, Marcus scored 119 Glory, and Marie scored 108 Glory.

Round two of the swiss tournament should look like this:

Game 1 - Jerry (126), David (122), and Marcus (119).

Scores are cumulative throughout a tournament, so for the third round, the tournament organizer should add each player's score to determine subsequent placements.

The player that has accumulated the most glory over all tournament rounds is the winner.

In the event of tied glory scores, the winning player will be determined by cumulative victory points based on the following table:

PLACEMENT	PLACE VALUE
1ST PLACE	4 VICTORY POINTS
2ND PLACE	3 VICTORY POINTS
3RD PLACE	2 VICTORY POINTS
4TH PLACE	1 VICTORY POINT

Example:

David and Marcus have both accumulated 347 Glory during their three games of a 6 Player tournament, so the winner will come down to victory points.

David finished 1st (4), 3rd (2), and 1st (4) = 10 VP

Marcus finished 2nd (3), 2nd (3), and 2nd (3) = 9 VP

David, with a total of 10 VP, is the winner.

If there is a still a tie after the counting of victory points, the winner will be determined by the highest single game Glory score.

PLAYER CONDUCT

All players are expected to behave in a mature and conscientious manner and to abide by all rules listed within the Blood Rage Rules of Play and the Blood Rage Ragnarok Organized Play Rules.



Players that fail to adhere to sportsmenlike conduct within a Blood Rage organized event, be it by intentionally stalling, poor sportsmanship, abuse of the rules, or general lack of courtesy and respect may be subject to removal from the event by a Legion representative or affiliated Head Judge.

JUDGE REPRESENTATION

All Blood Rage Organized Play & Tournament Events will be adjudicated by one of the following:

- A CMoN Organized Play Judge
- A dedicated Legion Member Judge
- An approved non-CMoN, non-Legion Judge

Judges that are not affiliated with CMoN or the CMoN Legion program will be approved on an event basis for judging. Judges may participate in organized play events only if a 2nd judge is available. The 2nd judge is responsible for all rulings made in matches in which the 1st judge is playing.

PRIZE SUPPORT

Prize support will be provided for all CMoN Sanctioned Blood Rage Ragnarok Tournament events. Prize allocation will be determined by the number of participants or at the judges discretion.

For non-CMoN Sanctioned Events, prize support can be requested by contacting organizedplay@cmn.com. For all prize support requests, please provide the anticipated number of players, the confirmed number of players, and a brief description of the event on the CMoN Prize Support Request document.

PLAYER SCORE SHEET

The following score sheet should be given to all players prior to the beginning of a tournament to keep their game scores on.

Blood Rage Ragnarok Tournament Player Score Sheet

Player Name: _____

GAME #	CLAN	GLORY	VP EARNED
1			
2			
3			
4			

Total Glory _____ Total VP _____



Blood Rage Ragnarok Tournament Player Score Sheet

Player Name: _____

GAME #	CLAN	GLORY	VP EARNED
1			
2			
3			
4			

Total Glory _____ Total VP _____

